

# Web Security, Summer Term 2012

## Broken Authentication and Session Management

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- ▶ **Account credentials and sessions tokens are often not properly protected**
  - A third can access to one's account
  - Attacker compromise password, keys or authentication token
- ▶ **Risks**
  - Undermine authorization and accountability controls
  - cause privacy violation
  - Identity Theft
- ▶ **Method of attack: use weaknesses in authentication mechanism**
  - Logout
  - Password Management
  - Timeout
  - Remember me
  - ...

- ▶ **Automated process of trial and error**
  - Guess a person username and password, credit-card number, cryptographic key, ...
  - System sends a value and waits for the response, then tries another value, and so on.
- ▶ **Many systems allow the use of weak passwords**
  - An attacker will cycle through a dictionary (word by word)
  - Generates thousands (potentially millions) of incorrect guesses
  - When the guessed password is OK, attacker can access the account!
- ▶ **Same technic can be used to guess encryption keys**
  - When the size of the key is small,
  - An attacker will test all possible keys

► **Normal Brute Force**

- For one username,
- Attacker tests many passwords

Username = Emmanuel

Passwords = zizou, zidane, michael-schumacher,  
[pet names], [birthdays], [car names],...

► **Reverse Brute Force**

- For one password,
- Attacker tests many usernames
- Efficient if the system has millions of users
- The chance that many users use the same weak password dramatically increases.

Usernames= Emmanuel, Jan, Eric, Guenter,...

Password = 12345678

## Replay Attack

► **Suppose the Victim wants to log on a web site**

- Victim sends username and password
- Web Site verifies the couple

► **If an attacker can listen to the information transferred**

- Sniffer (unencrypted) / Trojan (encrypted) / Fishing / Man in the Middle ...
- He can log-in the system using Username and Password

► **Solution: Use challenge response**

- The site sends a challenge
- The message sent by the user is a response to this challenge

► **Attacker has the possibility to listen to the traffic of the victim**

- Listens to the traffic at the IP level (sniffer)

► **Client connects to the HTTP server `www.mysite.com`**

- Visits a page containing a login form (url is HTTPS)
- Receives a cookie containing his session ID
- Sends his credentials encrypted (HTTPS)

► **Attacker receives following information**

- Session ID
- Sees that the user has sent his credentials (using an encrypted connection to the server)

► **Attacker can use the cookie to be recognized as the legitimate user!**

## Replay Attack (Cont.)

Examples of Challenge/Response systems

► **UBS (Swiss Bank) login system**

- User receives a card and an autonomous card reader system
- when the user wants to log in, he first need to be recognized by the card
- Types a PIN on the card reader
- User receives a challenge sent by UBS
- User types the challenge in the card reader
- The card computes a response (can be used only one time)
- The user types the response of the system on the screen
- User is logged in!

► **No replay Attack is possible here, since the information transferring on the network is only usable once.**

### ► Attacker creates a session on a web site

- Sends a Request,
- Get a Response containing a cookie (SESSION\_ID=1234abcd5678)
- Attacker needs to maintain this session alive (send requests regularly)

### ► Attacker sends this Session ID to the victim

- Can be included in a phishing.  
He sends an email containing the reference to the following URL : `http://www.gmail.com/?page=...&SESSION_ID=1234abcd`.
- Can be just a reference to an image on the targeted site:

``

### ► Do not accept preset or invalid session identifiers

- It is the door for Session Fixation Attack

### ► The session can be transfered using two means:

- URL parameter
- Cookie

### ► Targeted Web site receives the request from the victim

- Receives a valid SESSION\_ID,
- Resends it in the links contained in the page + as cookie
- The page is not evaluated (browser expects an image or a javascript or a CSS or anything)
- But the cookie is stored in the browser.

### ► Next time the victim visits the target

- Browser sends automatically the cookie in the Request.
- Victim logs in

### ► When the attacker checks the session he/she receives the rights of the victim!

### ► Credential/Session Prediction

- Attacker deduce or guess the session id
- Attacker can use the web site with victim's privileges

### ► Rights are stored in a session, only the session id is used to link the browser and its session

- HTTP is session-less
- Information is not resent in each request

### ► Guessing the Session ID permits to be the user

- ▶ **Many web sites generate session ID with proprietary algorithms**
  - Increment static numbers
  - Can be more complicated (factoring in time and other computer specific variables)
  - Session ID is sent to the client
- ▶ **An attack can be:**
  - Attacker connects to the web site and gets a session ID
  - Attacker calculates or Brute Forces the next session ID
  - Attacker switches the value of the cookie and assumes the identity of the next user!

## Protection

- ▶ **Authentication relies on secure communication and credential storage**
- ▶ **SSL should be the only option for all authenticated parts of the application**
  - Otherwise, listening to credential is possible
- ▶ **All credentials should be stored in hashed or encrypted form**
  - Attack on the database or file system should not compromise credentials
  - password should systematically be hashed
  - Private keys should never be stored clear text

- ▶ **Can be exploited on a shared computing environment**
  - More than one person has physical access to a computer
- ▶ **Suppose logout function sends the victim to site's home-page without deleting the session**
  - Or more likely, that the user just closed the window without logging-out
- ▶ **Another user could go through the browser's history and view pages accessed by the victim**
  - Since the victim's session ID has not been deleted,
  - The attacker would be able to get the privileges of the victim.

## No self-made session or SSO system

- ▶ **Only use inbuilt session management mechanism**
  - Do not write or use secondary session handlers!
- ▶ **Do not use "remember me" or home grown Single Sign On**
  - Does not apply to robust SSO or federated authentication solutions
- ▶ **Writing a robust and secure solution requires high knowledge in security**
  - Cryptography
  - Storage
  - ...

- ▶ **Use a single authentication mechanism**
  - With appropriate strength and number of factors
  - Ensure it is hard to spoofing and replay attacks
- ▶ **Do not make the mechanism overly complex**
  - it may become subject to an attack

- ▶ **Ensure that every page has a logout link**
  - Users should not have to go to the start page to logout
- ▶ **Logout should destroy the credentials**
  - All server side session state
  - Client cookies
- ▶ **Consider Human Factor**
  - Do not ask for confirmation
  - Users will end up closing the window rather than logging out successfully
  - Give the users information about closing sessions
- ▶ **Use a timeout period**
  - Automatically logs out an inactive session

- ▶ **Do not allow the login process to start from an unencrypted pages**
- ▶ **Always start login from a second page**
  - Encrypted
  - Using a fresh or new session token
- ▶ **Prevents credential or session stealing**
  - Phishing attacks
  - and Session Fixation attacks

- ▶ **Ancillary authentication functions ?**
  - Questions and answers for password reset
- ▶ **Example:**
  - Maiden name of the mother : can be known from social engineering
  - Date of birth : can be found
  - City of birth : can be tested using a catalog attack (try all the cities in Germany)
- ▶ **Answers should never be stored clear text**
  - Always use a one way hash function (SHA2 for instance)

- ▶ **Do not rely on credentials that can be spoofed**
- ▶ **TCP/IP spoofing**
  - IP Addresses
  - Address range masks
  - DNS
  - or reverse DNS lookups
  - ...
- ▶ **HTTP spoofing**
  - Referrer Header

- ▶ **Do not send e-mails containing passwords**
  - Can be read
- ▶ **Use limited-time-only random numbers to reset access**
  - And send a follow up e-mail as soon as the password has been reset
- ▶ **Be careful of allowing users to change e-mail**
  - Send a message to the previous e-mail address before enacting the change

## Conclusion

- ▶ **Attacks on Credentials are numerous**
  - Session / Username and passwords / Keys
  - From Brute Force to Session Hijacking
- ▶ **Protection may be related with risk**
  - If you are maintaining a guestbook,
  - or a bank site
  - Security can not be maintained at the same level
  - Ratios Cost/Efficiency/Usability
- ▶ **New development**
  - Use Biometrics for providing the credentials
  - Axionics Cards uses fingerprint
  - Keystroke biometrics may be used for password recovery.

## References

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