

Identification or Authentication Failures

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Introduction

Identification or Authentication Failures

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- Brute Force
- Session Spotting
- Session Fixation Attack
- Session Hijacking
- Session Expiration

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Identification or Authentication Failures

- **Account credentials and sessions tokens are often not properly protected**
 - A third party can access to one's account
 - Attacker compromise password, keys or authentication token
- **Risks**
 - Undermine authorization and accountability controls
 - cause privacy violation
 - Identity Theft
- **Method of attack: use weaknesses in authentication mechanism**
 - Logout
 - Password Management
 - Timeout
 - Remember me
 - ...

Examples of Attacks

Brute Force Attack (Cont.)

■ Normal Brute Force

- For one username,
- Attacker tests many passwords

Username = Emmanuel

Passwords = 1234567, qwertz, asdfgh, abcd, ...

[pet names], [birthdays], [car names], [dictionary]...

■ Lists of known passwords can be found

- Connection Username - Password (or hashed passwords) on the Darknet.
Test all the pairs (user-pwd)
- Lists of passwords (without usernames)
for a user, test all the passwords
<https://github.com/danielmiessler/SecLists/tree/master/Passwords>

Brute Force Attack

■ Automated process of trial and error

- Guess a person username and password, credit-card number, cryptographic key, ...
- System sends a value and waits for the response, then tries another value, and so on.
- Often done off-line with extracts of the DataBase
- Can be done on-line on unprotected sites

■ Many systems allow the use of weak passwords

- An attacker will cycle through a dictionary (word by word)
- Generates thousands (potentially millions) of incorrect guesses
- When the guessed password is OK, attacker can access the account!

■ Same technic can be used to guess encryption keys

- When the size of the key is small,
- An attacker will test all possible keys

Permits automated attacks

■ Attackers can store lists of usernames and passwords

- Can be stored and sold on darknet markets

■ Can automate attacks

- Same credentials are reused over multiple web sites
- Same username same password
- Scripts for testing the validity of a pair
- Lists are used to test access.

Session Spotting

- **Attacker has the possibility to listen to the traffic of the victim**
 - Listens to the traffic at the IP level (sniffer)
 - Only the login page is secure, the rest of the application is not encrypted.
- **Client connects to the server** `http://www.mysite.com`
 - Visits a page containing a login form (url is HTTPS)
 - Receives a cookie containing his session ID
 - Sends his credentials encrypted (HTTPS)
- **Attacker receives following information**
 - Session ID
 - Sees that the user has sent his credentials (using an encrypted connection to the server)
- **Attacker can use the cookie to be recognized as the legitimate user!**

Unsecure cookies

- **Attacker can run a XSS attack**
 - Victim will execute JavaScript inside the browser
 - JS will read the cookie
 - JS will send this cookie to another server
- **Solution**
 - Session cookies should be in http header only (no JavaScript)

Unsecure cookies

- **Attacker has the possibility to listen to the traffic of the victim**
 - Listens to the traffic at the IP level (sniffer).
- **Client connects to the HTTPS server** `https://www.mybank.com`
 - Client receives a cookie containing the session ID.
 - This cookie is resent each time the browser accesses this site.
 - The cookie is linked to an active session on the secure server.
- **Victim visits a page on the unsecure web site** `http://www.mybank.com`
 - For seeing some advertisement for instance.
 - The cookie (if not "secure") will be sent unencrypted to the server.
- **Attacker can see the sessionID**
 - Attacker can impersonate the victim
- **Solution:**
 - Use only secure cookies (set the bit secure on)
 - Do not reuse existing cookies.

Session Fixation Attack

- **Attacker creates a session on a web site**
 - Sends a Request,
 - Get a Response containing a cookie (`SESSION_ID=1234`)
 - Attacker needs to maintain this session alive (send requests regularly)
- **Attacker sends this Session ID to the victim**
 - Can be included in a phishing.
He sends an email containing the reference to the following URL :
`https://www.ebanking.com/?page=...&SESSION_ID=1234.`
 - Can be a link:

``

Session Fixation attack (Cont.)

- **Victim clicks on the given link**

```
<a href="https://www.ebanking.com/?SESSION_ID=1234">
```

- Browser sends automatically the SessionID within the request
- **Session 1234 is used by the victim**
 - Victim logs in,
 - The session is valid.
- **When the attacker checks the session he/she receives the rights of the victim!**

Session Hijacking

- **Credential/Session Prediction**
 - Attackers deduce or guess the session id
 - Attackers can use the web site with victim's privileges
- **Rights are stored in a session, only the session id is used to link the browser and its session**
 - HTTP is session-less
 - Information is not resent in each request
- **Guessing the Session ID permits to be the user**

Session Fixation Attack (Cont.)

- **Do not accept session identifiers in the URL**
 - It is the door for Session Fixation Attack
- **Reset the SessionID when a login occurs**

Session Hijacking: Example

- **Many web sites generate session IDs with proprietary algorithms**
 - Increment static numbers
 - Can be more complicated (factoring in time and other computer specific variables)
 - Session ID is sent to the client
- **An attack can be:**
 - Attacker connects to the web site and gets a session ID
 - Attacker calculates or Brute Forces the next session ID
 - Attacker switches the value of the cookie and assumes the identity of the next user!

Real life Example

- **One web site has a “password lost” page**

- Users having lost their password ask for a renewal
- They receive an email containing a link:

```
<a href="https://site.com/reset?token=34349ab9938bc">
  Renew Password </a>
```

- User clicks on this link,
- he accesses a page where he can reset his password.

- **Token is generated by a PRNG**

- Pseudo Random Number Generator are well known.
- PRNG of PHP, Java, C, Python, ... are well documented
- A number is used as seed for the next number
- If one knows one number, one can generate the next one

Insufficient Session Expiration

- **Can be exploited on a shared computing environment**

- More than one person has physical access to a computer

- **Suppose logout function sends the victim to site's home-page without deleting the session**

- Or more likely, that the user just closed the window without logging-out

- **Another user could go through the browser's history and view pages accessed by the victim**

- Since the victim's session ID has not been deleted,
- The attacker would be able to get the privileges of the victim.

Real life Example (Cont.)

- **Exploit**

- Ask for renewal of password of a real user
- Get the token
- Ask for the renewal of password of the administrator
- Mail is sent to the admin (attacker can not read it)
- Use the first token as seed to get the new token
- Use the new token to reset the password of the admin.

Protection

Protection

- **Prohibit brute force attack**
 - Add rules on your firewalls or application limiting the number of tests for a given user or IP address
- **Authentication relies on secure communication and credential storage**
- **SSL should be the only option for all authenticated parts of the application**
 - Otherwise, listening to credential is possible
- **All credentials should be stored in hashed or encrypted form**
 - Attack on the database or file system should not compromise credentials
 - password should systematically be hashed
 - Private keys should never be stored clear text

No self-made session or SSO system

- **Only use inbuilt session management mechanism**
 - Do not write or use secondary session handlers!
- **Do not use “remember me” or home grown Single Sign On**
 - Does not apply to robust SSO or federated authentication solutions
- **Writing a robust and secure solution requires high knowledge in security**
 - Cryptography
 - Storage
 - ...

Protection (Cont.)

- **Use a single authentication mechanism**
 - With appropriate strength and number of factors
 - Ensure it is hard to spoofing and replay attacks
- **Do not make the mechanism overly complex**
 - it may become subject to an attack

Start login process from an encrypted page

- **Do not allow the login process to start from an unencrypted page**
- **Always start login from a second page**
 - Encrypted
 - Using a fresh or new session token
- **Prevents credential or session stealing**
 - Phishing attacks
 - and Session Fixation attacks

Take Care of Logout

- **Ensure that every page has a logout link**
 - Users should not have to go to the start page to logout
- **Logout should destroy the credentials**
 - All server side session state
 - Client cookies
- **Consider Human Factor**
 - Do not ask for confirmation
 - Users will end up closing the window rather than logging out successfully
 - Give the users information about closing sessions
- **Use a timeout period**
 - Automatically logs out an inactive session

Be careful with e-mails

- **Do not send e-mails containing passwords**
 - Can be read
- **Use limited-time-only random numbers to reset access**
 - And send a follow up e-mail as soon as the password has been reset
- **Be careful of allowing users to change e-mail**
 - Send a message to the previous e-mail address before enacting the change

No spoofable credentials as authentication

- **Do not rely on credentials that can be spoofed**
- **TCP/IP spoofing**
 - IP Addresses
 - Address range masks
 - DNS
 - or reverse DNS lookups
 - ...
- **HTTP spoofing**
 - Referrer Header

Use two Factor Authentication for specific actions

- **2FA?**
 - Send a one time password using a SMS
 - Send a one time password using a email
 - Show an encrypted challenge response
 - Using the public key of the user (stored inside the system).
 - Print an encrypted one time password in the web page. Ask the user to solve it
 - Only the owner of the private key can read it
 - Can be done inside a app.
- **Specific actions**
 - Login of admins or privileged users
 - Transfer of money
 - Add new recipients for money
 - Change password
 - ... (business specific)

Specifications on Passwords¹

- **Setting or Changing of Passwords**
 - Server shall verify that it is not in a previously leaked list
 - shall test if it is not too simple ('aaaaaa' or '1234abcd')
 - shall test also context-specific words (username or servername for instance).
- **When password is rejected**
 - Server shall advise the user of the rejection,
 - site must provide a reason for it.
 - and provide a metter to measure quality
- **SHOULD NOT impose composition rules**
 - Like requiring mixtures of different character types or prohibiting consecutively repeated characters
- **SHOULD NOT require memorized secrets to be changed arbitrarily (e.g., periodically)**
 - Should force the change if there is evidence of compromise of the authenticator.

¹<https://pages.nist.gov/800-63-3/sp800-63b.html#memsecret>

Conclusion

- **Attacks on Credentials are numerous**
 - Session / Username and passwords / Keys
 - From Brute Force to Session Hijacking
- **Protection may be related with risk**
 - Risk for a guestbook \neq e-banking
 - Security can not be maintained at the same level
 - Ratios Cost/Efficiency/Usability
- **New development**
 - Use Biometrics for providing the credentials
 - Axionics Cards used fingerprint
 - Keystroke biometrics may be used for password recovery.

Conclusion

References

- **OWASP Top 10, A2:2017, A07:2021**
https://owasp.org/Top10/A07_2021-Identification_and_Authentication_Failures/
- **OWASP - A Guide for Building Secure Web Applications and Web Services**
- **Web Application Security Consortium: Threat Classification**
<http://www.webappsec.org>
- **NIST Special Publication 800-63B, Digital Identity Guideline**
<https://pages.nist.gov/800-63-3/sp800-63b.html>